

## Art and Design

### Year 7

#### Term 1 Programme of Study:

**BLAST** - 'Blast' Project which stands for Believing, Learning, Art, Skills and Techniques. A 12 week introduction to the basic skills in Art covering colour theory, drawing, water colour painting, tone, pattern, printing, mark-making, one and two-point perspective, pastel work, collage and sketchbook layout and design. Students will briefly look at a chosen artist in connection with this project and begin to make connections between their work and the work of others.

#### Term 2 Programme of Study:

**Creatures in 3D**- Students will begin by investigating a creature, insect or bug building up visual reference points in the process. Drawings, mood-board design and mixed media will be used to develop the students understanding of the form of the creature they are focusing on. In the second part of this project the students will have the opportunity to make their own creatures using recycled materials.

#### Term 3 programme of Study:

**Animation** – Students will be introduced to the history behind animation and early photography. The life and work of Edweard Muybridge will form the starting point for their investigations as students begin to appreciate how animation developed. From a practical viewpoint students will be introduced to several animating techniques including, collage, stop-motion, flip book design and pixilation before producing a final animation either as part of a group or working in pairs.

#### Homework:

Homework is set at least once every two weeks in Art & Design and will usually take the form of either a practical drawing or design based task or a contextual piece of research. Students are encouraged to use the 'Writing about Art' page in their planners for all written assignments.

#### Assessment:

Each project in Art & Design will have two formal assessment periods. The first is designed to be formative providing the student with an opportunity to review and reflect on his/her own work and development. The second assessment will be summative and give a final level for the project. In addition informal feedback such as constructive comments, both written and verbal, peer and self - assessment will be used on a weekly basis as a corollary of best practice.

#### How parents can support learning:

Encourage your son/daughter to research, find out information about the period in history we are looking at. Artists are greatly influenced by their surroundings and experiences; political, geographic location, advances in technology and culture all impact on an artist's work. Skill based practice such as drawing from either primary or secondary sources is always beneficial to a student's development and should also be encouraged. In addition all art curriculum projects and home work can be found on the Al bateen Art Weebly website account see below for details.

#### Learning resources:

[www.albateenart.weebly.com](http://www.albateenart.weebly.com)

<http://arthistoryresources.net/ARTHLinks.html>

<http://www.metmuseum.org/>

<http://www.tate.org.uk/>